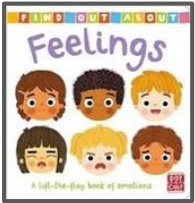
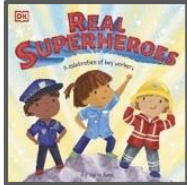
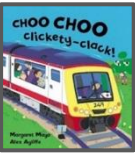
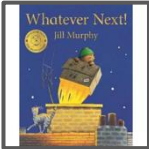
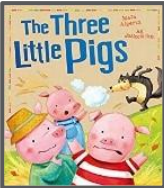
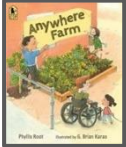
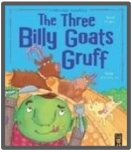
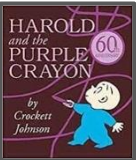
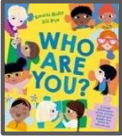
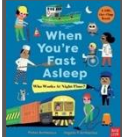
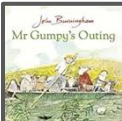
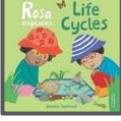
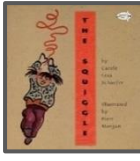


Sir William Burrough Curriculum Map: Art and Design

Expressive Arts and Design/Art and Design at Sir William Burrough					
Year A and B- Explorers- Nursery					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
		  		 	  
Expressive Arts and Design creating with materials being imaginative and expressive All About Me create closed shapes with continuous lines and begin to use these shapes to represent objects draw with increasing complexity and detail, such as representing a face with a circle and including details	Expressive Arts and Design creating with materials being imaginative and expressive Communities and Celebrations explore different materials freely, to develop their ideas about how to use them and what to make	Expressive Arts and Design creating with materials Journeys and Adventures develop their own ideas and then decide which materials to use to express them join different materials and explore different textures	Expressive Arts and Design creating with materials Amazing Animals use drawing to represent ideas like movement or loud noises explore colour and colour mixing	Expressive Arts and Design creating with materials Growing and Food show different emotions in their drawings and paintings, like happiness, sadness, fear	Expressive Arts and Design creating with materials Let's Imagine explore colour and colour mixing show different emotions in their drawings - happiness, sadness, fear
- happiness drawings - pointillism - playdough - small world tuff tray - role play areas	- lolly stick superheroes - Kandinsky art - building a house (incl. hay) - other buildings - small world tuff tray - role play areas	- bear masks - hot air balloon painting - minibeast habitats - design and build a rocket - create vehicles using mobile - small world tuff tray - role play areas	3LP materials - lolly stick dragons (Chinese New Year) - junk modelling: build a house - small world tuff tray - role play areas	- salt dough vegetables - tissue paper fruit baskets - weaving - designing a box for Handa - small world tuff tray - role play areas	- troll masks - the colour purple collages - tweezers and buttons - cutting shapes - designing/making a bridge - lolly sticks number building - small world tuff tray - role play areas

Sir William Burrough Curriculum Map: Art and Design

Year A and B- Explorers- Reception					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
 	 	 	 	 	 
Expressive Arts and Design creating with materials being imaginative and expressive All About Me explore, use and refine a variety of artistic effects to express their ideas and feelings	Expressive Arts and Design creating with materials being imaginative and expressive Communities and Celebrations explore, use and refine a variety of artistic effects to express their ideas and feelings return to and build on their previous learning, refining ideas and developing their ability to represent them	Expressive Arts and Design creating with materials Journeys and Adventures explore, use and refine a variety of artistic effects to express their ideas and feelings return to and build on their previous learning, refining ideas and developing their ability to represent them	Expressive Arts and Design creating with materials Amazing Animals explore, use and refine a variety of artistic effects to express their ideas and feelings create collaboratively, sharing ideas, resources and skills	Expressive Arts and Design creating with materials Growing and Food create collaboratively, sharing ideas, resources and skills return to and build on their previous learning, refining ideas and developing their ability to represent them	Expressive Arts and Design creating with materials Let's Imagine explore, use and refine a variety of artistic effects to express their ideas and feelings create collaboratively, sharing ideas, resources and skills return to and build on their previous learning, refining ideas and developing their ability to represent them
- Picasso style: self-portraits - drawing faces - building homes - threading - cutting skeletons - small world tuff tray - role play areas	- footprint moulds - designing and building a train - paper chains and bracelets - salt paint fireworks - small world tuff tray - role play areas	- space art - farm animal masks - alien slime - playdough - small world tuff tray - role play areas	- sea life- wax resist - designing and building animal enclosures - threading - small world tuff tray - role play areas	- fork painting - painting using a carrot - Errol's Garden puppets - domino painting - small world tuff tray - role play areas	- Gruffalo headbands - pointillism - design and build a cave - make ice cream cones - design and build the Gruffalo's tent - small world tuff tray - role play areas

Sir William Burrough Curriculum Map: Art and Design

Year A – Adventurers - Y1/2					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage	Textiles and Digital Media
- draw our school environment from experience and memory. - draw natural objects from observation. - draw buildings. - draw portraits. - draw objects.	- make different shades of one paint colour. - understand how primary colours mix to make secondary colours. - to explore ways of using paint brushes. - to represent water using paint. - to paint images using watercolours.	- investigate three-dimensional shapes. - investigate three-dimensional shapes used in Chinese New Year celebrations. - design a sculpture. - construct a former - model form.	- handprint in clay. - fingerprint on paper. - print objects in clay. - print on paper and use paste to print. - print using blocks.	- explore materials - sort and describe materials. - understand where wool comes from - explore fabric. - make a collage.	- mark-make using computers. - explore shape, colour and pattern using computers. - explore surface texture. - use music to inspire our art. - respond to the work of an artist.

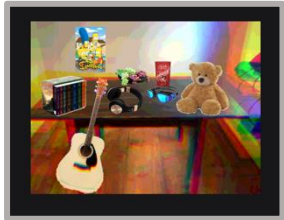
Sir William Burrough Curriculum Map: Art and Design

Year B - Adventurers - Y1/2					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage	Textiles and Digital Media
- create pictures by drawing in continuous line - draw figures (people) in movement - draw buildings (resist effect technique) - draw from observation - draw nature from memory	- mix and apply paint in different ways - create the colour green - change the consistency and shade of paint - apply our understanding of brush techniques, shade and colour-mixing - contribute to a shared painting	- practice using techniques for manipulating clay - model with clay - apply clay manipulation techniques (1) - apply clay manipulation techniques (2) - paint on clay sculptures	- practice print using our finger - use a roller to print - blend two colours of ink - polyprint with ballpoint markings - use objects to print	- explore materials by making rubbings - explore fish through art (Paul Klee) - make a collage - make a box-loom weave	- research and respond to artists' work (Frieda Kahlo/Van Gogh) - create an expressive portrait - modify an expressive portrait - create expressive (digital) portrait photographs - modify digital photographs

Sir William Burrough Curriculum Map: Art and Design

Year A – Pioneers – Y3/4					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage/Textiles	Digital Media
- draw a cartoon strip - create and draw using our imagination - draw our school buildings - design a seat. - draw portraits in the style of Arcimboldo	- explore making different patterns - explore making different patterns - create art using patterns and dots - contribute to a shared piece of art	- investigate houses and their exterior properties - create surface texture on clay. - make a clay relief - add details of pattern and texture to clay - add colour to clay	- make plaster-cast prints - make folded monoprints - use the marbling technique on paper - print using a pounce - make prints using a range of objects	- understand the significance of textiles in other cultures. - stitching - make a collage - make collages out of newspaper	- place transparent layers over images - make a digital collage - edit layers on a digital collage - edit and combine digital images - create fantastical digital images

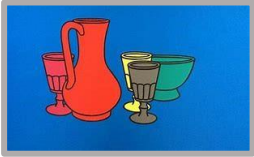
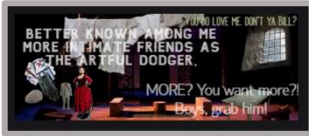
Sir William Burrough Curriculum Map: Art and Design

Year B – Pioneers – Y3/4					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage/Textiles	Digital Media
- draw homes - draw pictorial maps - sketch an object from the inside to the outside edge - draw portraits using our imagination (Kahlo/Van Gogh) - design an award	- draw inferences from landscape imagery - experiment with colour and texture when using paint - draw varying landscapes - paint a landscape using watercolours - paint a landscape inspired the Fauve artists	- explore facial expressions in masks - explore and draw characters in the Ramayana - design a mask - construct a mask - paint and embellish a mask	- make prints on cloths using an object - make string prints (inspired by artists) - make tube string prints - make plastic clay prints - make prints using polyprint (inspired by architecture)	- recreate the textures of the rainforest (inspired by artists) - work collaboratively to create a collage - investigate and recreate methods to print onto fabric - use printing techniques to design fabric	- create a digital collage (using Pixlr) - alter images and explore scale and composition (using Pixlr) - alter images to create an original design based on traditional Greek Art - alter images in the style of Andy Warhol - create a digital still-life collage

Sir William Burrough Curriculum Map: Art and Design

Year A – Trailblazers – Y5/6					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage/Textiles	Digital Media
- draw in 3D - draw houses from the past and present. - apply techniques for drawing trees. - draw a countryside landscape draw portraits in different styles and compare them.	- explore the use of flowers in art/apply petal painting techniques. - practice painting skills using a variety of tools and techniques. - draw and paint from observation. - paint using our imagination. - reproduce a well-known painting.	- explore abstract art and the work of Kandinsky. - make watercolour studies of Kandinsky's work. - develop ideas for a sculpture. - construct an abstract sculpture. - add colour to a sculpture/ review and evaluate our own and each other's work.	- explore monotype printing. - explore printing on a range of paper surfaces. - make prints using the intaglio method. - explore texture in print. - apply our understanding of printing to make our own original print	- explore ways to alter cloth. - embroider. - explore wool winding/weaving. - mark-make with wools.	- practice and apply digital image-manipulation techniques. - use text in Pixlr. - create art using printed digital media. - edit digital images. - consolidate skills and techniques for image editing.

Sir William Burrough Curriculum Map: Art and Design

Year B – Trailblazers – Y5/6					
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
					
Drawing	Painting	Sculpture	Printing	Collage/Textiles	Digital Media
- draw pictorial maps - create a townscape collage - draw people in action - create texture in natural forms - draw and create contrasting patterns	- draw explore still-life paintings (Monet, Van Gogh, Kahlo, Pissarro) - create and draw a still-life composition - demonstrate an understanding of tone, tint and shade techniques when painting - explore the effects of colour in painting - draw and paint a still-life object in the style of Patrick Caulfield	- sketch figures in motion - sculpt using wire - construct an armature using wire - create form using varied materials - paint a sculpture - review and evaluate our own and each other's work	- explore Victorian patterns - design a motif for a pattern (inspired by William Morris) - create a printing block using neoprene - apply our understanding of colour to create varying effects - arrange print designs and colour purposefully to create a final piece	- explore ways to manipulate fabric - weave on a card loom - apply a range of collage and colour techniques to create a contrasting sky and sea collage	- create a digital collage using Pixlr - create a collaborative collage using our digital collage - create and edit a digital collage background (production set) - create and edit a digital collage background (characters) - create and edit a digital collage background (text)